



MSU Homecoming 2024

Welcome To Homecoming 2024!

Missouri State University Community,

This year's Homecoming Committee is extremely excited to get Missouri State University's 2024 Homecoming underway! This year, we are excited to have a theme that will excite the whole bear community. We wanted to select something that will embrace a different experience and truly challenge participants' creativity. Our 2024 homecoming theme is "Boomer on the Big Screen". This theme embodies all things Hollywood, entertainment and pop culture, and the committee is excited to see what award-winning ideas participants choose to embrace the celebration with. The goal of every Homecoming is to be inclusive of all students. With this theme, we hope to test your creativity, pride in Missouri State University, and ability to display cultural competence, community engagement, and ethical leadership throughout.

We are excited to welcome returning and new organizations to this celebration! Things are always changing so be sure to read the full packet to get all the details about the week's events and please pay extra attention to any areas where disqualifications and point deductions can happen. Make sure to follow our Instagram account (@MOStateHoco) for updates.

Best wishes and Happy Homecoming,

Morgan Lank and Elijah Price

2024 Homecoming Co-Chairs

Calendar of Important Events

Thursday, August 1, 2024- 12pm

- Homecoming Packet Released
- Homecoming Royalty Packet Released
- Homecoming Event Entry Form Available

*****ALL AVAILABLE ON BEARLINK*****

Monday, September 9, 2024- 4:30 PM

- Optional Informational Meeting #1
 - Meyer Library 101

Thursday, September 19, 2024- 4:30 PM

- Optional Informational Meeting #2
 - Meyer Library 101

Friday, September 20, 2024- 5 PM

- Rockstar and Mo State Live Forms are due

Wednesday, September 25, 2024- 5 PM

- All Entry Forms Are Due

Thursday, September 26, 2024 - 6-8 PM

- Rockstar Auditions
 - PSU Theater

Friday, September 27, 2024 - 2-5 PM

- Rockstar Auditions
 - PSU Theater

Friday, September 27, 2024- 6 PM

- Mandatory Informational Meeting
 - Glass Hall 101

Friday, October 4, 2024 - 4 PM

- Spirit Banners Due
 - Office of Student Engagement

Sunday, October 13, 2024 - 10-11:30 AM

- Decorate Downtown
 - Start at Meyer Alumni Center

Monday, October 14, 2024 – 12:01 AM

- King and Queen Voting Available Online

Monday, October 14, 2024 – 1 PM

- Donation Drive Begins
 - Multicultural Resource Center and Center for Community Engagement (PSU 1st Floor)

Monday, October 14, 2024 – 2:00 – 2:30 PM

- Spirit Banner Judging
 - Plaster Student Union

Monday, October 14, 2024 – 3:30 – 4:30 PM

- Chalk N' Rock
 - Plaster Student Union (North Patio)

Monday, October 14, 2024 – 5 – 6 PM

- PSU Window Decorating
 - Plaster Student Union (North Patio)

Tuesday, October 15, 2024 – 7 PM

- Rockstar
 - Hammons Student Center

Wednesday, October 16, 2024 – 4 PM

- Field Day
 - Foster Recreation Center

Thursday, October 17, 2024 – 9:00 AM – 5:00 PM

- Mandatory MO State Live Skit Rehearsal
 - Time slot requested closer to date

Thursday, October 17, 2024 – 7:30 PM

- MO State Live
 - Hammons Student Center

Friday, October 18, 2024 – 12 PM

- Donation Drive Ends
 - Multicultural Resource Center and Center for Community Engagement (PSU 1st Floor)

Friday, October 18, 2024 – 4 PM

- Maroon and White Night
 - PSU North Mall

Friday, October 18, 2024 – 5 PM

- King and Queen Voting Ends

Saturday, October 19, 2024 – 9 AM

- Band of Bears Homecoming Parade
 - John Q. Hammons Parkway

Saturday, October 19, 2024 – 11 AM

- Bear Fest Village Homecoming Tailgate
 - Bear Fest Village

Saturday, October 19, 2024 – 2 PM

- Bears Football Game
 - Homecoming Royalty Coronation

This Year's Opponent:



Indiana State University

Terre Haute, Indiana

Committee Contact Information

Name	Position	Email
Cortney Goff	Advisor	cortneydenbow@missouristate.edu
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Paige Weber	Spirit Day Coordinator	HocoSpirit@missouristate.edu
Bekah Gunter	Maroon & White Night Coordinator	HocoMWN@missouristate.edu
Kristen Boyd	Parade Coordinator	HocoParade@missouristate.edu
Elizabeth Mertens	Decorate Downtown Coordinator	HocoDowntown@missouristate.edu
Conner Neal	Philanthropy Coordinator	HocoPhilanthropy@missouristate.edu

Campus Wide Homecoming Informational Meeting

(Optional to Attend)

Monday, September 9th, 2024

Thursday, September 19th, 2024

Meyer Library 101

4:30-5:30pm

All interested participants are welcome to attend. The purpose of these meetings is to provide each participating organization with an opportunity to ask questions prior to submitting their entry forms. We recommend you bring a laptop or a notebook to take notes. If your organization is participating in Homecoming for the first time, or the first time in a few years, we recommend you consider attending one of these meetings.

Entry Forms for ALL
Participating Organizations
are Due:

Wednesday, September 25th, 2024,
by 5:00 PM
via [BearLink](#)

The BearLink time stamp must be before 5:00 PM CST on
September 25, 2024.

Mandatory Homecoming
Meeting

Friday, September 27th, 2024
6 pm - 7 pm
Glass Hall 101

Each participating organization must have **AT LEAST ONE** representative present at the meeting date, even if they are on a team with other organizations. Any participating

organization that does not have a representative present will be disqualified from participating in Homecoming 2024.

Attention Student Organization Leaders

Please ensure you have completed the annual registration form to re-register your organization for the 2024-2025 school year. You can do this by following the instructions on this link:

<https://organizations.missouristate.edu/Guide/student-organization-annual-registration.htm>

Your organization will not be allowed to compete in Homecoming unless they have registered with the link above.

If you have any questions, you can reach out to the Office of Student Engagement!

Points Information

Missouri State's student organizations will be divided into three separate divisions: Student Organizations, Residence Life, and Fraternity and Sorority Life. They will compete for points throughout the week of Homecoming to win their respective divisions.

Student Organizations, Residence Life organizations, and Fraternity and Sorority Life will be allowed to team up with other organizations within their division. Meaning points/ranking will be done according to teams, not individual organizations.

Clarification for working in teams: For example, if Organization A and Organization B are teamed up this year, they must enter as a team by filling out the proper information on their entry forms. If the team places first in an event, they will receive participation points and placing points as a team. There is not an option to enter separately into one event and as a team in another event, teams are scored and judged as a team for every event.

Organizations are not allowed to team up with organizations that they have paired with for the previous Homecoming. For example, if Organizations A, B, and C were a team for Homecoming 2023, none of them can be paired together again until Homecoming 2025. (Note: Greek Week pairings do not affect Homecoming pairings, and while there is not a limit on how many organizations can be on one team, there is a cap of 500 total members).

Entry forms are due Wednesday, September 25th, 2024, at 5:00 pm via BearLink. Organizations are not allowed to participate as part of more than one team or join a team after they have sent in their entry

forms. No changes or teams can be made after entry forms are submitted via BearLink. If there are any questions regarding entry forms, please contact the Team Competition Coordinator or Homecoming Co-Chairs before Wednesday, September 25, 2024.

In the event of a tie at the end of Homecoming Week:

In case of a tie at the end of Homecoming Week, the highest and lowest point values for the tied organizations/teams will be dropped, and the remaining points will be averaged. The organization/team with the highest average will win. For example:

	Banner	Window Painting	Chalk N Rock	Decorate Downtown	Rockstar	Field Day	Mo State Live	New Average
Team A	50	150	250	150	325	0	275	825/5= 165
Team B	100	250	150	150	225	50	275	875/5= 175

In this example, Team B would take 1st place in their division

In the event of a tie within a specific event:

While some Homecoming events have tiebreakers defined within their rules, some do not. In the event of a tie during any Homecoming event or competition, the final decision regarding the outcome of the tie shall be made at the discretion of the Homecoming Committee Co-Chairs and Advisors, alongside judges (when applicable). Once a decision has been reached, it will be communicated officially to all participants, it is final and not subject to appeal.

Homecoming Points Breakdown

Event	Participation	Placing (Additional Points)
Banner Competition	50	1st - 150 2nd - 100 3rd - 50
Decorate Downtown	150	1st - 150 2nd - 100 3rd - 50
Chalk N' Rock	150	1st - 150 2nd - 100 3rd - 50
PSU Window Painting	150	1st - 150 2nd - 100 3rd - 50
Donation Drive	100	1st - 200 2nd - 150 3rd - 100
Crowd Fund	See Above	1st- 200 2nd- 150 3 d- 100
Rockstar	75 (Auditioning) 150 (Participating)	1st - 400 2nd - 300 3rd - 200
Field Day	50	1st - 200 2nd - 150 3rd - 100
Mo State Live	75 (Auditioning) 200 (Participating)	1st - 400 2nd - 300 3rd - 200
Maroon and White Night	50	1st - 150 2nd - 100 3rd - 50
Parade - Walking Entry	150	1st - 300 2nd - 200 3rd - 100
Parade - Decorated Car	150	1st - 300 2nd - 200 3rd - 100

Parade - Float	400	1st - 500 2nd - 400 3rd - 300
TOTAL POINTS	1,800 (Including auditioning and participating, not including additional points earned from Donation Drive participation)	3,050 (1st in each event)

Overall Rules

Every Homecoming event has its own unique set of rules and regulations listed further in this packet. Please read the rules for each event carefully to avoid any point deductions or disqualifications. **In addition to the rules outlined for each individual event, the following rules are applicable to ALL events sponsored and hosted by the MSU Homecoming Committee.**

1. To compete in any Homecoming event, the organization must complete an entry form and submit all relevant information. Entry forms are to be completed on the Homecoming BearLink page by **5:00 pm on Wednesday, September 25th, 2024.**
2. If competing as a team, **only one** organization must complete the entry form **and** indicate the organizations they are competing with. Organizations in teams will compete as a team for **ALL** the Homecoming events.
3. **All entries will be sensitive to all identities and groups.** Entries that do not stay true to our three Public Affairs pillars and violate this rule may result in consequences ranging from point deductions to disqualification by the authority of the Homecoming Advisors.

4. To compete in Homecoming, an organization cannot be on probation with the Office of Student Conduct, Office of Student Engagement, or Fraternity and Sorority Life. If an organization competing as a part of a team is placed on probation, they will no longer be allowed to assist their team and their name cannot appear on any Homecoming-related materials. For example, the name of the organization on probation cannot be listed in the PSU Window Painting design.
5. All participating organizations must check in and check out with the committee member(s) in charge of each event. Failure to do this will result in a five-point deduction.

The following rules are specific to **ALL** the events that are art-related: (Spirit Banner, Chalk-N-Rock, PSU Window Painting and Decorate Downtown)

1. The name of the organization(s) must be **clearly displayed and fully spelled out (not in Greek letters or acronyms)**. Organizations on probation cannot be included in the design. Displaying the names of these organizations will result in a five-point deduction.
2. No entry may suggest or include any profane language or action, vulgar or sexually suggestive material, or anything perceived as promoting alcohol or drug use. Additionally, no entry shall contain political, commercial, or controversial themes or slanderous statements.
3. Decorations and artwork will be displayed all week long; therefore, decorations must be done with good taste and incorporate the Homecoming theme of “Boomer on the Big Screen”.

Disclaimer

In the case of ambiguity or contradiction within the packet, ALL decisions are up to the discretion of the 2024 Missouri State University Homecoming Committee. In the case of clarification, information will be shared with the necessary parties.

Decorate Downtown

Sunday, October 13
Downtown Springfield
10:00 am - 11:30 am

Each participating team will be partnered with a downtown Springfield establishment. Your team will reflect the spirit and pride of Missouri State Homecoming with exciting and appropriate decorations. Each team is to remember that they are representing Missouri State University and should reflect their school pride in their decorations.

Rules and Regulations:

1. Organizations will be paired up with a business by the Decorate Downtown Coordinator. Do not contact businesses, as they have already been contacted.
2. **Your team can have six (6) participants helping decorate your assigned window.**
3. Each team will be supplied with **ten (10) bowls** of paint. If a team needs more than 10 bowls of paint, there will be a five-point deduction per additional bowl of paint. Organizations may not bring their own paint, outside decorations, stencils, or glitter; only paint provided by Homecoming Committee is permitted. Use of these items not provided by the Homecoming Committee will result in disqualification from the event. Organizations must supply paintbrushes and water. Organizations may also choose to supply their own painter's tape and additional containers to hold and/or mix paint, as well as rulers or yardsticks.
4. **Check-in begins at 9 am and ends at 9:45 am at Meyer Alumni Center in Downtown Springfield.** You may check in at the designated table, with Homecoming Committee.

5. Organizations will begin decorating at **10 am** and must finish decorating at **11:30 am**. Any organization continuing to decorate after 11:30 am will be disqualified. Judging will begin at 11:45 am.
6. The Homecoming Committee will pre-assign window spaces for all competitors, with space of equal size. Organizations should be prepared to paint one window, regardless of location. Organizations should contain their decorations to the space designated by the Homecoming Committee. If an organization decorates outside of their allocated space, it will result in a five-point deduction.
7. **DO NOT DISRUPT THE NORMAL BUSINESS DEALINGS OF THE ESTABLISHMENT.** In the event of a filed complaint or lack of cooperation, the organization(s) will be disqualified from the event and eligibility for next year's event will be pending.
8. Organizations will not be able to enter the business for any reason pertaining to the event, including getting water or washing paintbrushes. You may enter for personal reasons (food, coffee, restroom).
9. All competitors and/or spectators must be respectful and clean up the area around the business! Any paint found on the sidewalk or on the building, and/or paint bowls or brushes left outside the building once an organization has checked out will lead to a disqualification.
10. Organizations will not be responsible for cleaning the paint off the windows at the end of the week. The Homecoming Committee will provide professional cleaning services to clean at the end of the week.
11. The Homecoming Committee reserves the right to do spot checks of all entries regarding progress, decoration procedures, and the regulation of event rules and University policies.

12. Organizations **MUST check in and out** with the Decorate Downtown Coordinator, or their designee, at the Meyer Alumni Center. If an organization leaves without checking in AND out, five (5) points will be deducted from the organization's score for Decorate Downtown.

The following criteria will be used by the judges in distributing points. Each criterion will be ranked on a 1-10 point scale for a perfect score of 50 points.

Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Correlation to Theme	Design relates to MSU's Homecoming Theme – "Boomer on the Big Screen"
Overall Impression	They put forth the effort to create a high-quality decoration, their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt
Utilization of Space	Resourceful with design and used area allotted creatively

Spirit Banner

Judging on Monday, October 14th
Plaster Student Union
2:00 PM - 2:30 PM

Rules and Regulations:

1. Banners must be no larger than the size of a twin-size sheet. If the banner is larger than the specified size, it will not be judged or displayed.
2. The organization **MUST** punch holes at the top of the banner and reinforce the holes with grommets. If there are no holes, the banner will not be hung and judged.
3. Paint, markers, (SPRAY GLITTER ONLY), may be used to decorate the banners.
4. Banners must be submitted to the Office of Student Engagement by **4:00 pm on Friday, October 4, 2024**. The banners must be dry and folded or rolled when submitted or they will not be judged.
5. Banners must incorporate the Homecoming theme, "Boomer on the Big Screen."
6. The name of the organization(s) must be clearly displayed on the banner and fully spelled out. If competing as a team, all organizations' names must be present.
7. No banner shall contain political, commercial, or controversial themes. If this rule is broken, the banner will be disqualified and not hung up.
8. No banner may depict alcohol/drug use, illegal acts, slanderous statements, and they **shall be sensitive to all identities and groups**. If this rule is broken, the banner will be disqualified and not hung up.

9. If banners are not picked up by **5:00 pm on Wednesday, October 23, 2024**, they will be discarded. Banners will be available in the Office of Student Engagement starting 8:00 am on Tuesday, October 22nd.

The following criteria will be used by the judges in distributing points. Each criterion will be ranked on a 1-10 point scale for a perfect score of 50 points.

Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Correlation to Theme	Design relates to MSU’s Homecoming Theme – “Boomer on the Big Screen”
Overall Impression	They put forth the effort to create a high-quality decoration, their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt
Utilization of Space	Resourceful with design and used area allotted creatively

First place prize for each division: \$50

Chalk N' Rock

Monday, October 14

Plaster Student Union (North Patio)

3:30 PM – 4:30 PM

This year we are excited to continue the tradition of Chalk N' Rock! All teams will be assigned a sidewalk square the day of the event and everyone will chalk at the same time.

Rules and Regulations:

1. Organizations must check in and out in front of the Plaster Student Union, at the designated Homecoming Committee table. If an organization leaves without checking out or cleaning their area, there will be a five-point deduction.
2. Sidewalk squares will be assigned randomly by the Homecoming Committee.
3. Time limit for chalking will be one hour, from 3:30 pm to 4:30 pm. Any organization found chalking outside the designated time will be deducted five points.
4. Organizations must provide their own washable sidewalk chalk. ALL chalk **must remain in its original packaging**. NO paint chalk can be used. All chalk **MUST** be water soluble. If an organization uses non-water-soluble chalk, they will be disqualified from the event.
5. Your team can have up to four (4) participants working at your assigned station at a time.

6. NO stencils will be permitted for this event. Teams may use tape to outline and a sponge with water to help design. The use of stencils will result in disqualification from the event.
7. Organizations are limited to chalking within their assigned squares. If an organization chalks outside of their assigned square, they will be deducted 5 points.

The following criteria will be used by the judges in distributing points. Each criterion will be ranked on a 1-10 point scale for a perfect score of 50 points.

Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Correlation to Theme	Design relates to MSU's Homecoming Theme "Boomer on the Big Screen"
Overall Impression	They put forth the effort to create a high-quality decoration, their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt
Utilization of Space	Resourceful with design and used area allotted creatively

PSU Window Painting

Monday, October 14

Plaster Student Union (North Patio)

5PM – 6PM

This year we are excited to continue the tradition of PSU Window Painting! All teams will be assigned a window panel the day of the event and everyone will paint at the same time.

Rules and Regulations

1. Check-in will begin at 4:30 pm.
2. Organizations must check in and check out with the Kickoff Day Coordinator or their designee. Check in and out will be in front of the Plaster Student Union. If an organization leaves without checking out or cleaning their area, there will be a five-point (5) deduction.
3. Window panels will be assigned randomly by the Homecoming Committee. Each division will have their own section of window panels.
4. Time limit for window painting will be one hour.
5. Each team will be supplied with ten (10) bowls of paint. For each additional bowl of paint after the designated ten (10), teams will face a 5-point deduction.
6. Organizations **may not** bring their own paint, outside decorations, stencils, or glitter; only paint provided by the Homecoming Committee is permitted. NO markers of any kind are permitted. Use of these items not provided by the Homecoming Committee will result in disqualification from the event.

7. Organizations must supply paintbrushes and water. Organizations may also supply their own painter's tape, additional containers to hold and/or mix paint, and rulers/yardsticks.
8. A team can have up to four (4) participants working at your assigned station. Participants will be given a wristband upon check in.
9. Organizations are not to contact any PSU vendors to obtain supplies for Window Painting. This includes cups, plates, napkins, chairs, etc. If an organization contacted a PSU vendor, five (5) points will be deducted from the organization's score for Window Painting.
9. Organizations **CANNOT** use PSU bathrooms to wash out painting materials before, during, or after the event. If an organization violates this rule, they will be disqualified from the event.
10. Water from the PSU may not be used to clean brushes, Water can also not be brought outside from the PSU.
11. There can be no preparation on the windows before the official start time. This includes attaching any tape to the window. If an organization is found to have done any preparation on the window, they will be **disqualified** from the Homecoming event.
12. All paint, trash, and materials must be cleaned up following the event. If a team fails to clean up their assigned area, their entry will receive a ten (10)-point deduction.
13. Organizations are limited to painting one window panel and may not paint outside of these boundaries. Painting outside of the panel will result in a five-point deduction.

The following criteria will be used by the judges in distributing points. Each criterion will be ranked on a 1-10 point scale for a perfect score of 50 points.

Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Correlation to Theme	Design relates to MSU's Homecoming Theme - "Boomer on the Big Screen"
Overall Impression	They put forth the effort to create a high-quality decoration, their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt
Utilization of Space	Resourceful with design and used area allotted creatively

Donation Drive

Monday, October 14 - Friday October 18

Center for Community Engagement and
Multicultural Resource Center

The Philanthropic Donations Challenge will take place throughout the week of Homecoming, Monday, October 14th through Friday, October 18th. The drive will consist of one competition with two partnering organizations. First, a clothing drive to benefit the Missouri State University Transitions Closet, located in the Multicultural Resource Center (MRC) on the first floor of the Plaster Student Union. The second part will be our traditional food drive to benefit the Ozarks Food Harvest and Missouri State University Bear Pantry, located in Plaster Student Union next to the Center for Community Engagement.

Ozarks Food Harvest provides food distribution and services to hunger-relief organizations in the Ozarks. The Bear Pantry is a university run resource that helps tackle food insecurity within the student body and helps break the stigma of food insecurity.

The Transitions Closet is a resource provided through MSU's Multicultural Resource Center. It is free and open to all students who are in need of clothing or going through any form of life transition, including but not limited to- students in need of gender-affirming clothing, international students transitioning into the United States from abroad, and students preparing to transition out of Missouri State into full-time employment.

From 1:00pm on Monday, October 14th until 2:00 pm Friday, October 18th, there will be bins outside of the Center for Community Engagement (CCE) and Multicultural Resource Center (MRC), both located on the first floor of the PSU. Each team will have a labeled bin located in front of each of the two offices for their donations.

Participation in any philanthropy donation drive will result in 100 participation points being distributed to said teams.

The Homecoming Committee will count the donations each day of the drive and distribute points for the daily competition. At the end of the week, the calculations for each day will be added up to determine the overall cross-division winner of the entire week, with points being given out to first (1st), second (2nd), and third (3rd) place. Daily placements will be posted at the end of each day near the donation areas. Weekly placements will be posted Friday near donation areas as well.

Three (3) members from each team and other volunteers will help each day in organizing and transporting goods so they can be properly distributed to the beneficiaries.

Rules and Regulations

Overall:

- If there are not three (3) members from each team present, that team will be disqualified from earning points for that day.
- Donations must be turned in by 2pm every day to count for potential daily points.

Clothing Drive:

- Teams will compete every day during the week to earn daily points and the overall all-week donation challenge.
- Each clothing item donated will be considered one (1) item and will be added with the amount of food donated to calculate points and placement.
- At the end of the week, the daily totals will be added together, and each item will count as one (1) point.
- Donation guidelines:
 - o Shoes and other two-piece items will be considered one (1) item as a pair.
 - o No kids clothing or water bottles will be accepted.
 - o Clothes must be clean, stain and tear-free, and come in complete pairs if applicable.

Food Drive:

- Teams will compete every day during the week to earn daily points and the overall all-week donation challenge.
- The food items will be counted, and the total number will be added to the total amount of clothing donated to calculate daily points and placements.
- At the end of the week, the daily totals will be added together to determine who wins the weekly competition.
- Donation Guidelines:
 - Cans cannot be disfigured in any way such as being painted, having construction paper sleeves, having removed labels, etc.
 - Cans cannot be over twenty ounces (20 oz)
 - Cans cannot be expired or expire before October 22nd, 2025.
- Deductions and Disqualification:
 - Any donations that do not fit within the rules and regulations will be a one (1) point deduction per item. If more than five (5) items do not fit within the rules, that team will be disqualified from receiving donation points for that day.

Monetary Drive:

We are excited to announce that this year, teams will have the option to participate in monetary donations for a chance to earn additional points. All donations will be accepted online via CrowdFund.

Donations will benefit the Multicultural Resource Center and the Center for Community Engagement. Teams will have the opportunity to donate and/or accept donations on their behalf to earn points towards the homecoming competition.

Organized Breakdown of Points:

<u>Philanthropy Food and Clothing Drive Point Breakdown</u>	<u>Daily Points (Per Division):</u> 1 st -100 2 nd -50 3 rd -25	<u>Points for the Week (Cross Division):</u> 1st - 200 2nd - 150 3rd - 100
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<u>Philanthropy Crowdfund Point Breakdown</u>	<u>Points for the Week (Cross Division):</u> 1st - 200 2nd - 150 3rd - 100
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<u>Deductions:</u>	<u>Food Drive:</u>	<u>Clothing Drive:</u>
<u>Points Deducted Per Item:</u>	1 point	1 point
<u>Number of Items for Disqualification:</u>	5 items	5 items
<u>Team Members:</u>	AUTOMATIC DQ IF 3 MEMBERS ARE NOT PRESENT	AUTOMATIC DQ IF 3 MEMBERS ARE NOT PRESENT
<u>Late Donations:</u>	AUTOMATIC DQ IF DONATIONS ARE LATE	AUTOMATIC DQ IF DONATIONS ARE LATE

Rockstar

Tuesday, October 15
Hammons Student Center
7 PM

Rules and Regulations:

1. Seating clause:
 - i. All teams participating in the seating draw must be present at the designated time and location specified by the Homecoming Committee, which is the Mandatory Meeting. Each team will be represented by their liaison, who will represent their team during the seating draw. The seating draw will commence with the Homecoming Committee randomly selecting numbers from a container or using a random number generator. As each number is drawn, the corresponding team to that number will get the first placement with the available options for Rockstar and Mo State Live.
 - ii. There will be two (2) seating drawings, one (1) for Rockstar and one (1) for Mo State Live since not all teams are participating in both events.
 - iii. Once a placement is given, it cannot be exchanged or traded with another team. The seating draw will continue until all teams have been placed. Any team who arrives after the draw has commenced will be accommodated based on seat availability after all other teams have been placed. The decisions of the Homecoming Committee regarding the seating placement are final. Any disputes or concerns regarding the seating placement process will be addressed by the Homecoming Co-Chairs. This rule is subject to change at the discretion of the Homecoming Committee.
 - iv. The number drawn by each team will correlate with their designated check-in time for seating for said event.

- i. For example, if you draw #8, you will be the eighth team to show up the day of to your designated seating area.
- ii. On the day of Rockstar and Mo State Live, the full team will attend the designated check-in time for seating.

Contestants

- v. You may have **UP TO five (5)** people onstage during the performance, including the Rockstar(s) being judged
- vi. **UP TO two (2)** people on stage can be singing participants
- vii. There will be no changing of Rockstars or other participants once the form is submitted.
- viii. Each team will be allowed to submit one (1) Rockstar per organization on their team.
 1. For example, if Team one has three organizations paired together, they are eligible to submit three Rockstars however, they must all be from different organizations within the pairing.
 - ii. There will be a cap of thirty (30) Rockstars in total during the first round.
 1. **If the maximum number is hit, contestants will be accepted based on the time of entry form submission.**
- ix. **Paired Organizations:**
 - i. Paired organizations may have **up to five (5)** people on stage.
 1. This group of five (5) people can be made up of:
 - a. one (1) Rockstar and four (4) non-singing participants.
 - b. One (1) Rockstar, one (1) **non-judged** duet partner, and three (3) non-singing participants.

- c. Two (2) Rockstars and three (3) non-singing participants.
 - 2. If a paired organization has submitted three (3) or more Rockstars, **only two (2) can be onstage at a time.**
 - 3. If the pairing/team chooses to perform a duet:
 - a. With two (2) Rockstars, **each will be judged separately.**
 - b. With one (1) Rockstar and one (1) duet partner, **only the Rockstar will be judged.**
- x. **Individual Organizations:**
 - i. Individual organizations may have **up to five (5)** people on stage.
 - 1. This group of five (5) people can be made up of:
 - a. One (1) Rockstar and four (4) non-singing participants.
 - b. One (1) Rockstar, one (1) **non-judged** duet partner, and three (3) non-singing participants.
 - 2. If the organization chooses to perform a duet with one (1) Rockstar and one (1) duet partner, **only the Rockstar will be judged.**

2. Auditions

- i. Auditions will be held on Thursday, September 26th, 2024 from 6-8 pm and Friday, September 27th, 2024 from 2-5 pm and are **mandatory.**
 - i. If none of the audition times work for a contestant, they must schedule a time outside of them with the coordinators.
 - ii. Sign up for auditions using the Signup Genius sent in the Rockstar GroupMe.
 - 1. If a Rockstar has not signed up for an audition time by **Wednesday, September 25th, 2024 at 11:59 PM**, they will be disqualified.

ii. **Expectations for the audition:**

- i. Contestants must have all members of their entry present unless communicated otherwise.
- ii. Contestants must have their chosen song submitted and approved by the committee.
- iii. Contestants must have all costumes/props/sets submitted to the committee through the form provided prior to the audition date, though it is not necessary to bring them to the audition.
- iv. Contestants must have some choreography ready to present to the coordinators.
- v. Contestants **MUST** perform the song, any choreography brought to the audition, and any costumes/props/sets submitted for the Rockstar event. Any differences not approved by the committee will result in disqualification.
- vi. Disqualifications can occur when songs have been submitted incorrectly and aren't changed after the 48 hour grace period that will occur after auditions.

3. **Event Specifications:**

- i. **Lineup for the event may start at 5:00 PM on the day of the event.** Specific team/pairing times will be assigned based on the drawing for Rockstar and Mo State Live Seating.
 - i. General admission and non-participating guests can start lining up at 5:00 pm.
- ii. Chosen songs **cannot go over two minutes and thirty seconds (2:30).**
 - i. If a contestant goes over two minutes and thirty seconds (2:30) at the Rockstar event, it will result in a **five (5) point deduction** until they hit three (3:00) minutes which will then result in a **ten (10) point deduction.**
- iii. Songs are not allowed to have backup vocals unless they are approved by the committee.

- i. If a contestant's song has backup vocals, they should notify the coordinators.
- iv. All songs must be family friendly, with no mature subject matter or crude/explicit language.
- v. Each contestant **must** provide **three (3)** song options for their first-round performance AND **two (2) secondary songs** if they are to move on to the second round.
 - i. There will be no changing of songs once submitted unless the songs submitted were already taken.
 - ii. If multiple contestants submit the same song, it will be based on the time of entry.
 - iii. Songs must be submitted in MP3 or MP4 form to the Dropbox found in the BearLink Rockstar Form by **Thursday, September 26th, 2024, before audition times** to allow the coordinators to review the song(s) format.
 - 1. **Each Rockstar must submit their own song form** to ensure each Rockstar has a second-round song approved.
 - 2. The earlier a song is submitted, the earlier it will be approved.
- iv. Second-round performances cannot include any backup performers or singers. Only the Rockstar will be allowed on stage.
- v. Contestants will be notified if their chosen song(s) were already taken or not approved by the coordinators by **10 PM on Sunday, September 22nd, 2024.**
- vi. All costumes/props/set ideas are due to the Rockstar form found on BearLink by **5 PM on Friday, September 20th, 2024.** There only needs to be one (1) submission per performance.
 - 1. The earlier the form is submitted, the earlier the items will be approved.

- vii. Contestants will be notified if their chosen costumes/props/sets are not approved by **10 PM on Sunday, September 22nd, 2024.**
- vi. Entry forms must indicate the specifications of each performance including:
 - i. All participants **MUST** be in one of the organizations within the pairing/team.
 - ii. Indication of who will be singing and if they are a competing Rockstar or a duet partner, or any non-singing participants.
 - iii. If two (2) Rockstars from different organizations are performing together, each organization must submit its own form
 - 1. **one (1) submission only equals one (1) rockstar.**
- vii. Each performance will have two (2:00) minutes cumulative for setup and teardown, it can be one (1:00) minute for setup and one (1:00) minute for teardown, etc.
 - i. There will be a **five (5) point deduction** for every thirty (:30) seconds past the two (2:00) minutes.
- viii. **No stunting is allowed on stage. The participant and the backup dancers must always keep at least one foot on the stage while performing.** This means no lifting, standing on chairs, jumps, or flips before, during, or after the performance. Failure to comply with this rule will result in **immediate disqualification.**
- ix. The consumption of alcoholic beverages or controlled substances by participants prior to or during the event is **strictly prohibited.** Any performers found to be under the influence will result in **immediate disqualification.** Any audience member(s) who act under the influence will be removed from the venue and/or from the program.
- x. If any members of organizations are seen blocking walkways or exits, there will be a **five (5) point deduction** to their score to ensure everyone's safety.

- xi. There will be a **mandatory** dress rehearsal on the day of the event, please use the Sign Up Genius found in the Rockstar GroupMe to sign up for a time slot by **Tuesday, October 1st at 5 PM.**

4. Scoring:

- i. Round One **will be scored based on division**, meaning there will be a separate Top Three (3) in:
 - i. Fraternity and Sorority Life
 - ii. Residence Life
 - iii. Student Organizations
 - 1. If two performers from the same team/group both place in the top three (3), they will be announced as the highest place and the lower place will be filled by the next highest scoring contestant.
 - a. EX. If team/group 1 scores both first and third place and team/group 2 scores fourth, team/group 1 will be announced as first and team/group 2 will be announced as third.
 - 2. If two (2) people from the same organization score in the overall Top Five from Round One, they will both move on to Round Two.
 - a. In this situation, only the higher placing contestant will get points for their pairing/team/organization.
- ii. Round Two **will be scored based on overall points**, meaning the Top Five can be made up of any combination of divisions.
 - i. **They will be judged outside of their organization**, so no points scored during the second round will be applied to the pairing/team/organizations score.

- ii. After the Top Five from Round One perform their second song, they will be judged, and the Top Three overall scorers will be announced.
- iii. The Fan Favorite will be voted on by the audience during the intermission. One liaison from each pairing will meet the Rockstar co-coordinators during intermission to cast their vote. **While this performer will not score any more points or be judged in the second round,** they will be given the chance to perform their second song.
 - i. The vote will be held during the intermission and one (1) liaison will vote for one (1) Fan Favorite.

The following criteria will be used by the judges in distributing points (both first and second rounds). Talent will be ranked 1–5 points, Overall Impression 1–5 points, and Theme/Originality 1–5 points for a perfect score of 15 points. The ** means that MSU Pride is no longer a required section in grading, but you can get up to five (5) extra points on your score by demonstrating MSU Pride.

Originality/Creativity	Visually stimulating and inventive; how well the performance stood out and ‘wow-ed!’ you
Correlation to Theme	Relates to MSU’s Homecoming Theme – “Boomer on the Big Screen”
MSU Pride Showcased	Performance displays elements of the university; amount of pride felt (Bear Wear, MSU related lyrics or props, etc.)
Talent/Overall Impression	Performance is unique and imaginative; the overall number is engaging and impressive

5. Event Timeline:

Prior to the Event

- Rockstar and other participants are due in the entry form by **Friday, September 20th**.
- Song submissions (three main performance song options, two second-round song options) due to the form found on BearLink by **Friday, September 20th at 5 PM**.
- Costumes/props/sets due to the form found on BearLink by **Friday, September 20th at 5 PM**.
- Auditions on September 26th and September 27th, 2024.
 - Sign up using the form sent into the Rockstar Group chat.
 - Rockstars must sign up for auditions by **Wednesday, September 25th, 2024, by 11:59 PM** or they will be disqualified.
- Sign up for dress rehearsals using the Sign Up Genius found in the Rockstar GroupMe by **Tuesday, October 1st at 5 PM**.

Day of the Event:

- **The lineup for the event may start at 5:00 PM.** Refer to your pairing/teams assigned seating time for designated area and time to show up.
- Report to the designated seating area for Rockstars and performers by **6:55 PM**.

Field Day

Wednesday, October 16
Foster Recreation Center
4PM

Each team or organization will participate in multiple types of challenges that test them academically and athletically. This event is sponsored by the Traditions Council.

Rules and Regulations:

1. If competing as a team, each organization within the team must have at least one representative. Each organization must also complete an entry form and indicate which team they are competing with.
2. **Teams must have exactly six (6) participants.**
3. All participants must sign the University Safety Waiver because the event includes physical activity.
 - a. Tennis shoes/comfortable closed-toe shoes and gym clothing will be required.
4. Each division has their own designated time to participate in Field Day.
 - a. Student Organizations
 - i. Check-in: 4:00 PM
 - ii. Competition: 4:30 PM - 5:30 PM
 - b. Residence Life
 - i. Check-in: 5:00 PM
 - ii. Competition: 5:30 PM- 6:30 PM
 - c. Fraternity and Sorority Life
 - i. Check-in: 6 PM
 - ii. Competition: 6:30 PM - 7:30 PM

5. Each team must participate in all the challenges.
 - a. **Each team member must participate in at least one (1) of these challenges.**
6. A team can win up to 5 points for each challenge depending on how fast a challenge is completed, or how many correct answers are given. No points will be awarded if the challenge is not completed.
7. Winning teams will be determined by totaling the number of points earned throughout the event.
8. In the event of a tie, there will be a tie-breaker.
9. Homecoming points will be awarded to the top three organizations/teams from each division.

The following breakdown will be used to distribute Homecoming points by competing category:

1st place--200 points

2nd place--150 points

3rd place --100 points

MO State Live

Thursday, October 17
Hammons Student Center
7:30 PM – 10 PM

The purpose of MO State Live is to showcase the organization's pride for Missouri State University and The Bears through fun performances.

Rules and Regulations:

1. The performance will take place on the floor of the Hammons Student Center Arena. Teams may use the whole floor (designated floor area) to entertain the crowd.
 - a. Teams may use props, sets or decorations to enhance their performance. Props, sets, and decorations **may not exceed 7 feet in height, 5.5 feet in width, and 7 feet in depth, including wheels.**
 - i. Set pieces must include wheels with locks.
 - ii. If any sandbags are used throughout the performance, they must each individually have a secondary covering. i.e. pillowcases, trash bags, etc.
 - b. **Sets will not be judged but are encouraged if they will help the overall appeal.**
 - c. All props, sets and decorations must be picked up immediately following MO State Live.
2. 20 team members are permitted to perform.
3. Performances have a 3-minute minimum and a 6-minute maximum.
4. The Homecoming committee will be conducting check-ins with the teams during their practice time. Spirit Day Coordinators will be in contact with the organization's chairs to schedule these check-ins during the week of September 30-October 5, at which time the Coordinators will review your team's choreography and/or stunts.

- a. If any choreography and/or stunts are deemed inappropriate or too dangerous, the team will be notified at their check-in with the Coordinators. The Coordinators will return to a practice between October 7-11 and expect necessary changes to be made to your performance.
 - b. Each team will have one person who must stay in contact with the Homecoming Committee to coordinate check-in times.
5. Practices are permitted to begin after the team has submitted entry forms.
6. Teams will be given a check-in time by **Tuesday, October 15th, 2024**, for MO State Live. There will be a table at Hammons Student Center where there will be homecoming committee members to help you check in.
 - a. If a team is 10 or more minutes early or late, 5 points will be deducted from their performance score.
7. **There will be a mandatory dress rehearsal from 9:00AM to 5:00PM on Thursday, October 17, 2024.** The Spirit-Day Coordinators will send out a Signup Genius for each team on **October 15th, 2024**.
 - a. Teams must bring all props, sets, or decorations FULLY constructed to dress rehearsal. No further construction will be allowed after check-in.
8. Seating clause:
 - a. All teams participating in the seating draw must be present at the designated time and location specified by the Homecoming Committee, which is the Mandatory Meeting. Each team will be represented by their liaison, who will represent their team during the seating draw. The seating draw will commence with the Homecoming Committee randomly selecting numbers from a container or using a random number generator. As each number is drawn, the corresponding team to that number will get the first placement with the available options for Rockstar and Mo State Live.

- b. There will be two drawings, one (1) for Rockstar and one (1) for Mo State Live since not all teams are participating in both events.
- c. Once a placement is given, it cannot be exchanged or traded with another team. The seating draw will continue until all teams have been placed. Any team who arrives after the draw has commenced will be accommodated based on seat availability after all other teams have been placed. The decisions of the Homecoming Committee regarding the seating placement are final and binding. Any disputes or concerns regarding the seating placement process will be addressed by the Homecoming Co-Chairs. This rule is subject to change at the discretion of the Homecoming Committee.
- d. The number drawn by each team will correlate with their designated check-in time for seating for said event.
 - i. For example, if you draw #8, you will be the eighth team to show up the day of to your designated seating area
 - ii. On the day of Rockstar and Mo State Live, the full team will attend the designated check-in time for seating.
- 9. Crude language, obscenity, vulgar behavior, profanity, etc. (final decision is made by the homecoming committee) will NOT be tolerated and will result in disqualification.
- 10. **Line formation at Hammons Student Center cannot begin until 5:30 PM on Thursday, October 17th, 2024.** Refer to your pairing/teams assigned seating time for designated area and time to show up.
 - a. General admission and non-participating guests can start lining up at 5:30 pm.

We encourage organizations to consider the cultural competence pillar of the MSU Public Affairs mission when thinking of including elements

of stepping and to reflect on whether the inclusion of such elements would be an appropriation of culture. To learn more about the history of stepping and strolling, please follow this link:

<https://bit.ly/2ObfMFT>.

The following criteria will be used by the judges in distributing points. Each criterion will be ranked on a 1–10-point scale for a perfect score of 50 points.

Concept Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Cohesiveness/Appearance	Appearance of the group is unified and appropriate for the performance
Complexity of Routine	Perceived time and effort put into the complexity and execution of the routine
MSU Pride and Theme Shown	Showcased and related to elements of the university and the homecoming theme; amount of pride felt
Overall Impression	Overall feel of the performance (talent, execution, etc.)

Maroon and White Night

Friday, October 18

PSU North Mall

4 PM – 6 PM

This classic Homecoming tradition will return this year as a competitive, community enrichment experience with the goal of uniting past, present, and future Missouri State Bears. Organizations from the MSU campus and the greater Springfield community will have the chance to set up a booth at Maroon and White Night to showcase their university pride. The event will feature free catering, music, and a space for current students to connect with alumni and community members. We are bringing back the competitive aspect of Maroon & White Night in a Mixed Media Runway Contest. All teams will receive participation points, with the top three teams in each category (FSL, Residence Life, and Student Organization) receiving more points.

Rules and Regulations:

1. To compete in the Mixed Media Runway Competition, organizations must complete an entry form located on BearLink with a brief description of their outfit idea and what supplies they will be using. The entry form **will be due on Wednesday, September 25, 2024, by 5:00 PM**. If an organization is competing as a team, only one must complete an entry form and indicate the team they are competing with.
 - a. If your mixed media items are not approved, the Maroon and White Night Coordinator will reach out to your team.
2. Each organization or team may have **no more than three (3) individuals (excluding the model)** working at the group's station

at one time. The model can assist in putting together the outfit as well.

3. For mixed media items that includes trash bags, toilet paper, cardboard, tape (regular, clear, duct tape), markers/crayons, and bubble wrap. Items that are not allowed include, but are not limited to, any kind of paint, glitter, or glue.
4. Teams are responsible for bringing their own supplies and cleaning up their own stations.
5. Teams will check in 30 minutes before their category event time.
6. Organizations must check-in and check-out with the Maroon & White Coordinator or their designee. Check-in and out will be in front of the Plaster Student Union. In case of rain, a different check-in location will be determined as needed.
7. If an organization leaves without checking out or cleaning their area, there will be a five-point (5) deduction.
8. Each division has their own designated time to participate in the competition.
 - a. Fraternity and Sorority Life
 - i. Check-in: 3:30 PM
 - ii. Outfit Creation: 4:00 PM
 - iii. Runway Walks: 4:15 PM
 - b. Residence Life
 - i. Check-in: 4:00 PM
 - ii. Outfit Creation: 4:30 PM
 - iii. Runway Walks: 4:45 PM
 - c. Student Organizations
 - i. Check-in: 4:30 PM
 - ii. Outfit Creation: 5:00 PM
 - iii. Runway Walks: 5:15 PM
9. Winning teams will be determined by totaling the number of points earned throughout the event.

The following breakdown will be used to distribute Homecoming points by competing category:

Participation Points: 25pts

1st: 150 pts

2nd: 100 pts

3rd: 50 pts

Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Correlation to Theme	Design relates to MSU's Homecoming Theme - "Boomer on the Big Screen"
Overall Impression	They put forth the effort to create a high-quality decoration, their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt
Utilization of Materials & Runway	Resourceful with design and used mixed media materials creatively as well as creatively displaying their design down the runway

Band of Bears Homecoming Parade

Saturday, October 19

John Q Hammons Parkway

9 AM

The Missouri State University Homecoming Parade is the highlight of Homecoming for many students, faculty, staff, alumni, and community members. John Q. Hammons Parkway will be lined with people Saturday morning while many entries participate in the parade. All entries are subject to approval from the Homecoming Parade Coordinators, Homecoming Committee Chairs, and Homecoming Committee Advisors. They reserve the right to refuse any parade entries that are in direct conflict with the mission, values, and goals of the university. For a complete listing of the mission, values, and goals of the university please see the main Missouri State University website (www.missouristate.edu). We look forward to seeing you at the parade! Go Bears!

Important Dates:

<u>Wednesday, September 25 at 5 PM</u>	<ul style="list-style-type: none">• University-affiliated parade entry forms are to be completed online.• IF your organization is using something OTHER than a vehicle to pull your float, it must be approved by this date.
<u>Friday, October 11 at 5 PM</u>	<ul style="list-style-type: none">• ALL COMMUNITY parade entry forms must be completed online. (Community Entries are non-competing entries)
<u>Saturday, October 19 at 9 AM</u> <u>(Parade Day)</u>	<ul style="list-style-type: none">• ALL entries -floats, walking, animal entries and decorated cars - must arrive between 7:00

	and 8:00 am to be entered in the parade.
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Definitions of Entry Categories:

Float (Competition Entry): A float entry is anything being pulled by a vehicle or self-propelled wagon. Note: The vehicle pulling the float can be decorated, will be considered part of the float, and will be judged as part of the float.

- All float entries must have two (2) representatives, different from the Parade Contact, from each team to be their Float Safety Monitors. These people will help monitor and control the participants in the float line-up area. These individuals' names must be submitted on the entry form in the parade section.
- Each entry must also submit how many participants will be riding on the float the day of the parade. This number must be submitted when turning in the float entry form on BearLink.
- Please remember that because of traffic signals and other obstructions, floats must be **less than 13 feet in height and less than 20 feet wide**. No one can be standing or dancing on top of the highest point of the float.
- Float operators must have an adequate escape route meaning they cannot be sealed/enclosed into the float without means of getting out quickly in the event of an emergency.
- **Entries must clearly identify the organization's full name(s) on both sides of the float for the purpose of judging. An organization must identify the complete name, and not a nickname or acronym they go by.**

Decorated Car (Competition Entry): A car entry is defined as a vehicle requiring a standard automobile license to operate which is decorated in accordance with the Homecoming theme.

Walking (Competition Entry): A walking entry is defined as any group of individuals moving through the parade without a car or a float. These individuals may utilize a similar dress style, synchronized movement, and/or organized choreography to be judged upon.

Animal (Non-Competition Entry): An animal entry is defined as any parade entry that includes animals. Each animal is required to have a clean-up crew. All animals must be controlled by means of a harness, halter, or leash if not otherwise contained. Animals may by no means be cruelly exploited, endangered, or abused in the process of this entry. For example, it is okay to ride a horse, but not okay to have an animal in a cage on display.

Political Entries (Non-Competition Entry): This entry is defined as any entry into the parade that represents a political party and is participating in the parade for political support, including election to an office or support for a policy/interest group. This entry is not eligible for cash or community prizes.

- Political groups and individuals will be allowed to participate and should be entered in the community division but will not receive prizes nor will they be considered in the competition.

General Information

1. An organization must complete a separate entry form for each category they choose to participate in. Entry categories are the methods in which an organization or group can participate in the parade. An organization may have only one (1) entry in any category. Each entry will be judged separately.
2. Competition divisions are the groupings of organizations that will be competing for points. Organizations will only be competing for points within their own divisions, which are as follows: Student Organizations, Fraternity and Sorority Life, Residence Life.
3. Entries must complete the **ENTIRE** parade route or be disqualified.
4. The parade staging (line-up) area will be on east Trafficway St. between National Ave. And John Q. Hammons Pkwy. Parade entries **must enter from National Ave.** (for floats, walking, animal, or car entries). All entries must check in with one of the Homecoming Parade Coordinators or a designated Homecoming representative. During staging, an organization's entries will be separated by other parade entries when blending of entries occurs.
5. We must have accurate contact and phone information for each entry that is submitted. Each organization must select a Parade Contact; each entry from an organization must have a Parade Contact. **The Parade Contact must be present to check the entry in and must stay with the entry throughout the entirety of the parade.** The Parade Contact will be the primary contact for the day of the parade to the Homecoming Committee. The contact information listed on the application should be information that the Homecoming Committee can reach weekdays from 8:00 am to 5:00 pm.

6. All entries must meet local fire codes. Any type of open flame, fuse lite, or firework is prohibited for all participants. Entries should include a fire extinguisher the day of parade.
7. Any entry may be removed from the parade and competition if, in the opinion of the parade officials or the Homecoming Committee, the entry is operated in a hazardous manner or because of the misbehavior of individuals or animals associated with the entry.
8. Late community entry form submissions will be charged a \$25.00 entry fee.

Rules

1. Each entry **MUST** have a banner in front of the entry that clearly identifies the organization's complete name. If the entry is for a team, each organization's name must be clearly stated on the banner. Any entry that does not have this banner, or the banner is not able to be read from the judging booth, will not be judged, and will also not receive participation points for the Parade.
2. All entries are restricted to distributing information in a handbill **no larger than 4.25" x 5.5" (1/4 letter size)** to community members present during the parade. The handbill may be two-sided.
3. All candy must be store bought, sealed, and individually wrapped. There will be **NO** homemade candies, desserts, or anything edible distributed amongst the crowd.
4. All entries must be continuously moving. Entries are not permitted to stop to perform choreographed routines. Any entry causing undue delay will be disqualified.
5. Candy, etc., to be distributed on the parade route **MUST NOT BE THROWN FROM VEHICLES** – it must be handed out by walkers.

Entries must provide one or multiple people to walk alongside the entry if you wish to distribute candy to attendees.

6. Entries must complete the **ENTIRE** parade route or be disqualified.
7. For the safety of all those competing, there will be no interfering with the entries that are either in front or behind your competing entry. If anyone disturbs another entry during the parade, your entry will be immediately disqualified, and no points will be awarded to the team.

Rules & Regulations about Alcohol and Controlled Substances

The Missouri State alcohol policy does apply to **ALL** individuals in the parade and is stated as follows:

The unlawful possession, use, or distribution of alcohol is prohibited on University property, in conjunction with university activities, and in conjunction with student organization events. Prohibited unlawful use includes violation of the Missouri law prohibiting possession or use of alcohol by persons under 21 years of age and all other state and federal laws regulating use, possession, or distribution of alcohol and drugs. "University activities" include those activities that are planned, promoted, or sponsored by a University department or other University subdivision. This policy is explicitly stated in the Annual Notice to Students and Employees.

Therefore, Entries will be removed and disqualified immediately if the presence of alcohol or drugs is detected.

1. All entries are prohibited from displaying or distributing any information with regards to alcohol or drugs (including "Happy Hour" or "Specials" information) as well as any display of alcoholic beverage company logos. The Office of Student

Engagement does not support alcohol or drug use among students or community members.

2. Companies promoting alcohol/drugs (Budweiser, Dispensaries, Brown Derby, etc.)
3. Participants of all entries (walking or driving) are strictly prohibited from using alcohol or controlled substances prior to and during the parade.
4. The parade is a Missouri State sponsored function. Therefore, any alcohol and controlled substance-related situations will likely result in the immediate disqualification of your entry. Any violations of this policy will result in further disciplinary sanctions through the Missouri State University Judicial System.

Prize Money and Judge Criterion

1. Prize money will be awarded to **overall winners** for the following three categories, regardless of division:

	Float	Decorated Car	Walking Entry
1st Place	\$500	\$300	\$200
2nd Place	\$400	\$200	\$150
3rd Place	\$300	\$100	\$100

*Disclaimer: For entries with more than one student organization on their team, earnings will be evenly divided.

2. Winners will be emailed with additional information when checks are available for pick up.

The following criteria will be used by the judges in distributing points for each of the float, car, and walking entries. Each criterion will be ranked on a 1–10-point scale for a perfect score of 50 points per entry.

FLOAT

Creativity	Visually stimulating and inventive; they have been unique and imaginative
Relation to Theme	Design relates to MSU’s Homecoming Theme “Boomer on the Big Screen”
Presentation/Eye Appeal	Overall appeal of the entry to spectators
Quality of Workmanship	They put forth the effort to create a high-quality decoration; their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt

Car

Creativity	Visually stimulating and inventive; they have been unique and imaginative
Relation to Theme	Design relates to MSU’s Homecoming Theme “Boomer on the Big Screen”
Presentation/Eye Appeal	Overall appeal of the entry to spectators
Quality of Workmanship	They put forth the effort to create a high-quality decoration; their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt

Walking Entry

Creativity	Visually stimulating and inventive; they have been unique and imaginative
Relation to Theme	Design relates to MSU's Homecoming Theme "Boomer on the Big Screen"
Presentation/Eye Appeal	Overall appeal of the entry to spectators
Movement or Choreography	Movement or choreography of group is coordinated
Dress Style/Costumes	Appearance of the group is unified and relates to the theme

Note: Each parade entry will be judged **before and during** in case of a tie between categories. If a tie were to occur, the rankings of the parade entries before the event will be taken into consideration.

Parade Route Information

The parade route will start at the corner of St. Louis and John Q. Hammons Parkway and will continue John Q. Hammons Parkway until Bear Blvd.(except for floats, exit on Grand).

8:45 AM closure for the parade route

